

TrimBot2020: The First Outdoor Garden Trimming Robot

EU Horizon 2020 Project Overview

Radim Tyleček, Bob Fisher

School of Informatics, University of Edinburgh

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Outline

1 Introduction

- Project Objectives
- Challenges

2 System Components

- Physical Components
- Computational Components

3 Resources

- Datasets
- Workshops



TrimBot2020 Project Objectives



Prototype the first outdoor garden trimming robot

- Research the underlying robotics and vision
- Navigate over varying terrain
- Approach hedges, boxwood topiary, rose bushes
- Trim them to ideal shape

Robot components

- Mobile platform (base)
- Robotic arm with clipper (Kinova Jaco 6 DOF)
- Multiple camera system (10 base + 4 arm)



TrimBot2020 Project Consortium



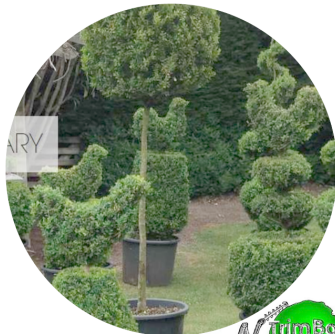
Project period: 2016 - 2019.

Coordinator: Bob Fisher, University of Edinburgh



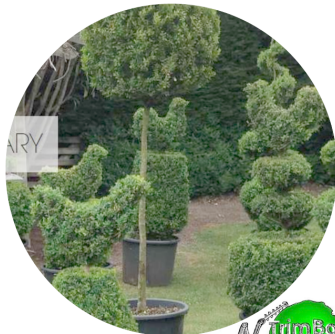
Challenges in Robotic Gardening

- Dynamic environment
 - Weather and seasonal changes
 - Variable lighting conditions
- Navigation over terrain
 - Detection of slopes
 - Drivable surface types
- Plant shape representation
 - Where to cut and how much?
 - Target vs. observed shape
- Accuracy of trimming
 - Bend, flex, wind
 - Visual servoing to bushes



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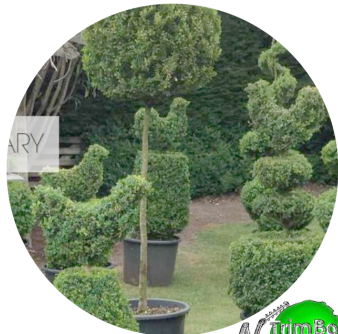
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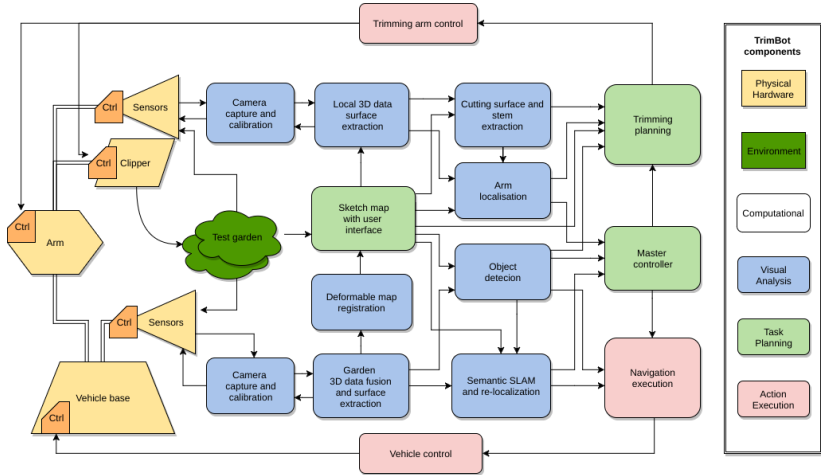


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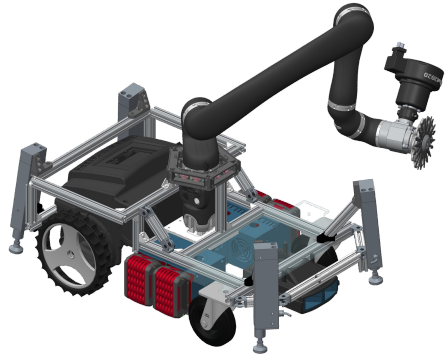


TrimBot System Components



Mobile Platform

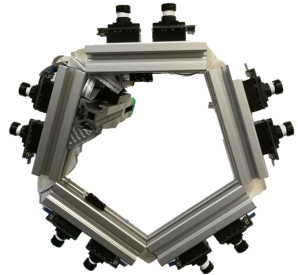
- Modified lawnmower base
 - Bosch Indego
- Retractable stabilizers
- Provides power supply
- Carries control computers
 - Pokini Mini PC
 - 2x RazorBlade notebooks
- Camera system + IMU
- Mounted arm with trimming tools



Final platform concept

Camera System

- Pentagonal rig
 - 5 x 2 cameras (WVGA)
 - 360 degrees view
- FPGA control board (ETHZ)
 - Synchronization @ 10 fps
 - On-board stereo @ 10 fps



Interchangeable Trimming Actuators



Bush trimmer

- Counter-rotating blades
- Omni-directional cutting
- Custom design
- Visual servo to desired surface

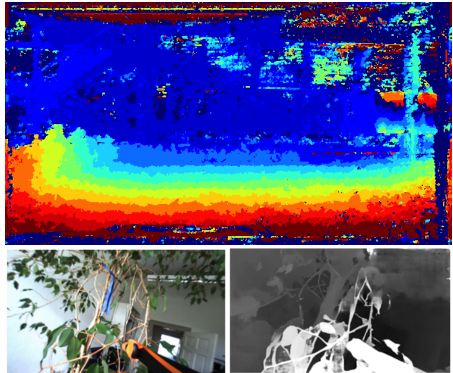
Rose clipper

- Pruning of rose bushes
- Cut stems at defined locations
- Adapted Bosch product



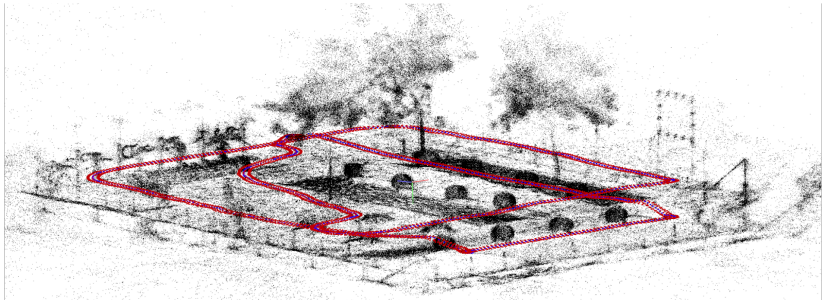
3D Sensing of Environment

- Passive sensors only
 - Cameras + IMU
 - Depth from 5 pairs
 - Stereo matching
 - FPGA, *DispNet*
- Dynamic motion
 - Optical flow
 - *FlowNet2*



Localisation and Mapping

- Feature based Structure from Motion
- Visual SLAM for 6 DOF pose estimation @ 5 Hz



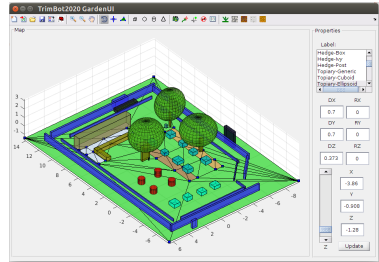
Scene Understanding

- Semantic segmentation
- Intrinsic image decomposition
- Deep networks employed



Vehicle Navigation

- User drawn sketch map
 - Intended bush shape
 - Surface types
 - Slopes, obstacles
- Indicate bushes to trim
- Obstacle avoidance



Trimming Control

- Arm mounted camera pair
- Bush shape fitting to 3D data
- Multiple cutting sites around bush
- Cutter path planning
- Visual servoing



Garden Datasets

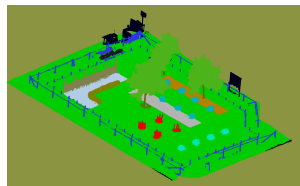


Real data captured in test garden

- Camera streams and positions
- 3D point clouds
- Semantic annotation of both

Synthetic images and scenes

- Rendered from virtual garden
- Varied lighting conditions
- Release TBA

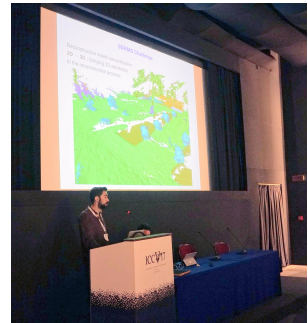


- <https://gitlab.inf.ed.ac.uk/3DRMS/Challenge2017>



Workshops

- 3D Reconstruction Meets Semantics (3DRMS)
 - <http://trimbot2020.webhosting.rug.nl/events/3drms/>
- Main topics covered
 - Semantic 3D reconstruction and SLAM
 - Learning for 3D vision
 - Fusion of geometric and semantic maps
- ICCV October 2017
 - Challenge on real data
- ECCV September 2018 (?)
 - Challenge on synthetic data
 - Submission summer 2018



Webpage

TrimBot2020 Project

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Real test environment

We built a test garden at Wageningen University for our experiments. Testing in real scenarios helps to construct and make practical systems working.

[See the gallery](#) - [Watch the video](#)

[Edit](#)

TrimBot2020 is funded by the European Union Horizon 2020 programme



Horizon 2020
European Union funding
for Research & Innovation

<http://trimbot2020.org>